



## **Snoop**

Gathering and analyzing data.

Speed : 2  
Attack : 3

Dexterity/

Initiative : 3

Intelligence : 4

Computer Hacking (5)

Persuasion : 2

Bluff (4)

Medical : 3

Defense/Health : 4

Starting Equipment:

Service Pistol +1d A (RMW),  
initial disguise, computer kit

Special Ability: When gaining investigation  
leads (ILs) from nonhuman sources,  
gain an additional IL.